Isaac Perkins

(503) 559-5568 | isaac@perkinsprofessional.com | linkedin.com/in/hire-isaac-perkins | github.com/isaac987

EXPERIENCE

IT Support Technician

Feb 2023 – Sep 2024

University of Oregon

Eugene, OR

- Reduced printer issues by 60% by introducing a simple solution to recurring print size problem
- Utilized TeamDynamix, a priority-based ticket system, to manage tasks and fulfill 1000+ requests
- Contributed to Confluence, a knowledge base, for future support by both users and technicians
- Planned, scheduled, and lead 5+ projects with my coworkers support

Java Developer

Jan 2023 – Jun 2023

The NW Advanced Programming Workshop

Eugene, OR

- Guided and mentored students in debugging and completing their programming projects
- Designed and implemented 2 comprehensive Java assignments to effectively teach object-oriented programming concepts to students
- \bullet Enhanced student understanding by 40% by documenting successful approaches and identifying areas for improvement
- Collaborated with Tom Pittman, renowned author of "The Art of Compiler Design (1992)," to enrich the learning experience and provide expert insights

Web Developer

Apr 2022 – Sep 2022

University of Oregon

Eugene, OR

- Developed and edited 100+ website pages using HTML, CSS, JavaScript, and PHP, enhancing user experience and site functionality
- Collaborated in a skilled team of **5 developers**, utilizing **Git** for version control to ensure seamless project integration and code management
- Reduced website load times by 25% through code optimization and efficient resource management
- Leveraged SQL for dynamic database operations to enhance page content updates

Projects

Helping Hub

In Progress

- Developing a dash cam machine vision powered platform to document homeless settlements and their conditions to a public dashboard
- Tools Used: Python, C#, OpenCV, PyTorch, YoloV8, Numpy, Pandas, .NET Framework, Avalonia UI

PixCollect Dec 2024

- Developing an easy to use image scraping platform capable of pulling images from Google, Unsplashed, and more
- Tools Used: C#, .NET Framework, Avalonia UI

Safe Chat Jun 2024

- Developed a LLM model that detects different classifications of "toxic" text, and built a Gradio app hosted on Hugging Face
- Tools Used: Python, Tensorflow, Numpy, Pandas, Matplotlib, Gradio, Google Colab

Plate Spotter Jul 2023

- Developed a license plate tracking software solution similar to that used by parking patrol and police
- Tools Used: Python, OpenCV, Pythorch, YoloV8, Numpy, Pandas, Matplotlib, Google Colab

EDUCATION

University of Oregon

Sep 2020 – Jun 2024

B.S. Computer Science, B.S. Data Science | GPA: 3.7/4.0

Eugene, OR

- Courses: Data Structures, Algorithms, Computer Programming, Operating Systems, Machine Learning
- Honors: Dean's List

TECHNICAL SKILLS

Languages: Python C, C++, C#, Java, JavaScript, SQL, Bash

Technologies: Tensorflow, PyTorch, Keras, Scikit-Learn, OpenCV, OpenGL, Pandas, Numpy, Matplotlib, MySQL

Tools: Tableau, Conda, VS Code, Github